



Autodesk Civil 3D Course: Surfaces, Grading, Corridors and Pipe Networks

12 – 16 October 2026

Dubai - Five-star CBD venue



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Introduction:

Autodesk Civil 3D course on surfaces, grading, corridors and pipe networks is a 5-day course for civil, highway and infrastructure design teams that ends with a Road and Drainage Design Model Package for a case site. Units lose design hours when terrain, road and drainage models are built as static linework, so a single change to a profile or ground surface forces manual redrafting of sections, volumes and sheets. Nominees already prepare civil drawings in AutoCAD and work hands on in daily Civil 3D labs on a shared case dataset. CoreConcept Training Center delivers this Autodesk Civil 3D course.

Course Objectives:

- Configure Civil 3D drawing templates, object styles and label styles so that surfaces, alignments and pipe networks display to the unit's drafting standard
- Build existing ground TIN surfaces from survey points, contours and breaklines and analyse slopes, elevations and drainage paths
- Design site grading with feature lines and grading groups and calculate cut and fill earthwork volumes between surfaces
- Model roads with alignments, profiles, assemblies and corridors and extract cross sections, material quantities and mass haul
- Lay out gravity storm and sewer pipe networks and parcels and check clashes and cover in profile and plan
- Issue plan and profile sheets and share models through data shortcuts and IFC exchange with other disciplines

Target Audience:

- Engineers responsible for preparing road, highway and site development design models
 - Design technicians responsible for building terrain surfaces and grading plans from survey data
 - Engineers responsible for laying out storm water and sewer collection networks on development sites
 - CAD and BIM technicians responsible for producing plan and profile sheets and coordinating shared civil models
 - Contractor technical office staff responsible for checking earthwork quantities and setting-out data from design models
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Course Outline:

Day 1: Civil 3D Environment, Survey Points and Existing Ground Surfaces

- Toolspace Prospector and Settings Tabs for Drawing Control
- Civil 3D Drawing Templates with Object and Label Styles
- COGO Point Import Using Description Keys and Point Groups
- TIN Surface Building from Points, Contours and Breaklines
- Surface Boundaries, Edits and Triangle Quality Checks

Day 2: Terrain Analysis, Feature Lines and Grading Design

- Elevation Banding, Slope Arrows and Watershed Surface Analysis
- Feature Line Creation with the Elevation Editor
- Grading Groups Using Slope, Grade and Distance Criteria
- Building Pad Grading with Daylight Projection to Existing Ground
- Cut and Fill Earthwork Volumes from TIN Volume Surfaces

Day 3: Alignments, Profiles, Assemblies and Road Corridors

- Alignment Layout Tools with Design Criteria Checking
- Surface Profiles, Profile Views and Finished Grade Layout
- Assembly Building from Lane, Shoulder and Daylight Subassemblies
- Corridor Regions, Frequency Settings and Target Mapping
- Corridor Surfaces, Boundaries and Junction Modelling Basics

Day 4: Cross Sections, Quantities, Pipe Networks and Parcels

- Sample Lines, Section Views and Section Sheet Groups
- Material Lists, Mass Haul Diagrams and Quantity Takeoff Reports
- Gravity Pipe Network Parts Lists, Rules and Structure Layout
- Storm and Sewer Network Interference and Cover Checks
- Parcel Creation, Right-of-Way Layout and Lot Area Tables

Day 5: Lab Capstone on a Road and Drainage Model for a Case Site

- Data Shortcut Referencing of Case Site Surfaces and Alignments
 - Case Site Road Corridor and Earthwork Balance Review
 - Case Site Storm Drainage Network and Profile Coordination
 - Plan and Profile Sheet Production with View Frames
 - Road and Drainage Design Model Package Completion and Peer Review
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Skills You Will Gain:

- Civil Object Style Configuration
- Digital Terrain Modelling
- Site Grading Design
- Road Corridor Modelling
- Earthwork Quantity Estimation
- Gravity Pipe Network Layout
- Plan and Profile Sheet Production
- Civil Model Data Sharing

Why Attend This Course:

- Hand the design manager or infrastructure lead a Road and Drainage Design Model Package for a case site, with surfaces, corridor, pipe network, quantities and sheets
- Choose between feature line grading, grading groups and corridor daylighting for each part of a site, and decide how to split a project into data shortcut files
- Prevent redrafting, quantity errors and drainage clashes that appear when terrain, road and pipe models are not linked to one another
- Share project templates, assemblies, parts lists and style sets with colleagues so the unit models every civil project the same way

Conclusion:

Back at work, the participant gives the design manager or infrastructure lead a Road and Drainage Design Model Package that links ground surfaces, grading, the road corridor, the storm network, earthwork quantities and plan and profile sheets. The lead can use it to test alignment or level changes and see the effect on volumes and drainage before the next submission. After its first live project, the unit should review rebuild times, quantity variances and clash findings to decide which templates, assemblies and parts lists to standardise.

Frequently Asked Questions FAQ:

What should participants know before the Autodesk Civil 3D course on surfaces, grading, corridors and pipe networks?

Participants should already draw and edit in AutoCAD and read civil drawings such as site plans, longitudinal sections and cross sections. Bringing a survey file or a typical road or site drawing from their own unit helps them relate each lab to live projects.

How does the Autodesk Civil 3D course on surfaces, grading, corridors and pipe networks differ from a road geometric design course?

It teaches how to build and edit dynamic civil models in the software. A road geometric design course teaches the engineering criteria behind curves, sight distance and pavement layers, while a general drafting course covers two-dimensional drawing commands.

Why does Autodesk Civil 3D link surfaces, corridors and pipe networks dynamically?

Civil 3D objects reference one another, so a change to an alignment, profile or ground surface updates the corridor, sections, volumes, pipe profiles and labels. Designers can test alternatives quickly without redrawing dependent sheets.

What do participants take back from the Autodesk Civil 3D course on surfaces, grading, corridors and pipe networks?

Participants take back a Road and Drainage Design Model Package for a case site, with the template, style set, assemblies, parts lists and data shortcut structure they built, ready to adapt to their unit's next project.
